Veronica Andrei
Product Engineer

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Chisinau, Moldova

Work Experience

Product Engineer at **Planable**   June 2023 - Present

- Led the end-to-end redesign of the login and signup flow, aside multiple other features of varying complexity and size.
- Worked on data visualisation dashboards, adjusting constantly changing APIs.
- Architected and built custom reusable UI components, as part of the inception of the brand's design system, while migrating existing legacy libraries and custom components.
- Lead the introduction and adoption of motion.dev for animations and micro-interactions in the product, adjusting how we build interfaces.
- Developed backend methods, and wrote comprehensive unit tests to ensure reliability and maintainability.
- Collaborated in a cross-functional team, during multiple process and structure changes.

Front-end Engineer at **TinyEmail | Tiny Albert**   Dec 2021 - June 2023

- Started the architecture from scratch for the product
- Worked on data visualisation dashboards
- Worked on developing the product's design system, using Storybook
- Collaborated with a team spread across the world

Product Designer at **Planable**   Dec 2020 - Dec 2021

- Designed for web interfaces & mobile devices (iOS and Android React Native apps)
- Helped define, plan, and execute new features/initiatives
- Organised and participated in discussions to setup design processes and standards to slowly raise the company's maturity

Skills

Tools

Cursor

Claude Code

Raycast

Git/GitHub

Notion

Linear

Front-end

React

Radix & shadcn/ui

@dnd-kit

TailwindCSS

motion.dev (Framer)

Back-end

Node.js

Express

Google APIs

OAuth2

Soft

Technical documentation

Public speaking

Conflict management

Time management

Decision making

Languages

English Fluent

Romanian Native